

Eldritch Study Paradata

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Here's my submission for the jam – Eldritch Study!

I wanted to focus this piece on a private collection by an explorer from the early 1900s, sadly my life's been all up in the air as I'm actually moving to Australia today, so this was all I could get done between a crazy job and getting my PC and other life-y bits shipped over.

I'm really happy with the progress I've made though, and I'm excited to finish it up as a portfolio piece with various eldritch and interesting artefacts and tomes. I loved the title for the jam, and I'd love to participate again next year! (When my life isn't split between two continents!)

For the project I did a lot of research into Cabinets of Curiosity from Renaissance right up to the beginning of the 20th century, and went to the Viktor Wynd Museum of Curiosities in London to gather inspiration and source material! It's been a really educational and fun project to work on, and I'm very excited to get it finished.

Software used:

Maya 2015

Marmoset Toolbag 2

Substance Designer

Webpage with Marmoset Viewer scene:

<http://eldritchstudy.tumblr.com/post/129712692386/eldritch-study>